Course duration

- 1 day

Course Benefits

- Learn to work with 3D and perspective modeling.
- Learn to work with Blur Gallery and Lighting Effects filters.
- Learn to generate web-ready assets.

Available Delivery Methods

Public Class
Public expert-led online training from the convenience of your home, office or anywhere with an internet connection. Guaranteed to run .

Private Class
Private classes are delivered for groups at your offices or a location of your choice.

Course Outline

1. Content-aware Scaling and 3D
   1. Manipulating Pixels
      1. Apply Content-aware Scaling
      2. More about Content-Aware Scaling
      3. Use the Content-Aware Move Tool
      4. Apply a Tilt-Shift Blur Effect
      5. More about the Content-Aware Move Tool
      6. Apply an Iris Blur Effect
      7. More about the Blur Gallery
   2. Creating Style with Layers
      1. Create a Solid-Color Fill Layer
      2. Apply and Copy Layer Styles
   3. Working in 3D
      1. Create a 3D Postcard
      2. Move an Object in 3D
      3. Understanding 3D Materials Properties
      4. Create a 3D Sphere
      5. Create Layer Comps

2. Adjusting Images
   1. Cleaning and Adjusting Images
      1. Remove Unwanted Image Elements
      2. Replace Colors in Parts of an Image
      3. Adjust Hue and Saturation with an Adjustment Layer
      4. Understanding the Selective Color Adjustment
      5. More about Adjustment Layers
      6. Adjust Image Shadows and Highlights
      7. Extended Control for Shadows/Highlights Adjustments
      8. Painting Image Correction Tools
      9. Painting Image Exposure and Saturation
   2. Working in Perspective
      1. Transform the Perspective of a Layer
      2. Free Transform Options
      3. Apply a Perspective Warp
      4. Use the Vanishing Point Filter
      5. Vanishing Point Controls
      6. Warp the Sample Ad
      7. Apply a Custom Warp
   3. Working with Lighting
      1. Apply a Point Lighting Effect
      2. Apply an Infinite Light Lighting Effect
      3. Apply a Spot Light Lighting Effect
      4. Lighting Effects Options
      5. The Rendering Filters
3. Automation in Photoshop
   1. Automating Repetitive Tasks
      1. The Actions Panel in Depth
      2. Review the Initial Site Design
      3. Save an Action Set
      4. Create a New Action
      5. Inserting Action Stops and Menu Options
      6. Batch-Process Files
      7. Place and Align Thumbnails on the Page
   2. Editing Layers for Visual Effect
      1. Extrude a Text Layer to 3D
      2. Use Puppet Warp to Transform a Layer
      3. Generating Web-Ready Assets
      4. Generate Image Assets from Layers
      5. More about Using Adobe Generator
      6. Copy CSS for Text and Shape Layers

Class Materials

Each student will receive a comprehensive set of materials, including course notes and all the class examples.

Class Prerequisites

Experience in the following *is required* for this Photoshop class:

- Experience with the basics of Photoshop as taught in Webucator's Introduction to Photoshop Training course.

Prerequisite Courses

Courses that can help you meet these prerequisites:

- [Introduction to Photoshop Creative Cloud (CC) Training](#)