## **Course duration**

3 days

## **Course Benefits**

• Learn to gain a deeper knowledge and understanding of the Greenplum Architecture and SQL and how to write it.

## **Course Outline**

- 1. Introduction to the Greenplum Architecture
  - 1. What is Parallel Processing?
  - 2. The Basics of a Single Computer
  - 3. Data in Memory is Fast as Lightning
  - 4. Parallel Processing Of Data
  - 5. Symmetric Multi-Processing (SMP) Server
  - 6. Commodity Hardware Servers are Configured for Greenplum
  - 7. Commodity Hardware Allows For One Segment Per CPU
  - 8. The Master Host
  - 9. The Segment's Responsibilities
  - 10. The Host's Plan is Either All Segments or a Single Segment
  - 11. A Table has Columns and Rows
  - 12. Greenplum has Linear Scalability
  - 13. The Architecture of A Greenplum Data Warehouse
  - 14. Nexus is Now Available For Greenplum
- 2. Greenplum Table Structures
  - 1. The Concepts of Greenplum Tables
  - 2. Tables are Either Distributed by Hash or Random
  - 3. A Hash Distributed Table has A Distribution Key
  - 4. Picking A Distribution Key That Is Not Very Unique
  - 5. Random Distribution Uses a Round Robin Technique
  - 6. Tables Will Be Distributed Among All Segments
  - 7. The Default For Distribution Chooses the First Column
  - 8. Table are Either a Heap or Append-Only
  - 9. Tables are Stored in Either Row or Columnar Format
  - 10. Creating a Column Oriented Table
  - 11. Comparing Normal Table Vs. Columnar Tables
  - 12. Columnar can move just One Column Block Into Memory
  - 13. Segments on Distributions are Aligned to Rebuild a Row
  - 14. Columnar Tables Store Each Column in Separate Blocks
  - 15. Visualize the Data Rows vs. Columns

- 16. Table Rows are Either Sorted or Unsorted
- 17. Creating a Clustered Index in Order to Physically Sort Rows
- 18. Physically Ordered Tables Are Faster on Certain Queries
- 19. Another Way to Create a Clustered Table
- 20. Creating a B-Tree Index and then Running Analyze
- 21. Creating a Bitmap Index
- 22. Why Create a Bitmap Index?
- 23. Tables Can Be Partitioned
- 24. A Table Partitioned By Range (Per Month)
- 25. A Visual of a Partitioned Table by Range (Month)
- 26. Tables Can Be Partitioned by Day
- 27. Visualize a Partitioned Table by Day
- 28. Creating a Partitioned Table Using a List
- 29. Creating a Multi-Level Partitioned Table
- 30. Changing a Table to a Partitioned Table
- 31. Not Null Constraints
- 32. Unique Constraints
- 33. Unique Constraints That Fail
- 34. Primary Key Constraints
- 35. A Primary Key Automatically Creates a Unique Index
- 36. Check Constraints
- 37. Creating an Automatic Number Called a Sequence
- 38. Multiple INSERT example Using a Sequence
- 3. Hashing and Data Distribution
  - 1. Distribution Keys Hashed on Unique Values Spread Evenly
  - 2. Distribution Keys With Non-Unique Values Spread Unevenly
  - 3. Best Practices for Choosing a Distribution Key
  - 4. The Hash Maps
  - 5. A Review of the Hashing Process
  - 6. Non-Unique Distribution Keys have Skewed Data
- 4. The Technical Details
  - 1. Greenplum Limitations
  - 2. Every Segment has the Exact Same Tables
  - 3. Tables are Distributed Across All Segments
  - 4. The Table Header and the Data Rows are Stored Separately
  - 5. Segments Store Rows inside a Data Block Called a Page
  - 6. To Read a Data Block a Node Moves the Block into Memory
  - 7. A Full Table Scan Means All Nodes Must Read All Rows
  - 8. Rows are Organized inside a Page
  - 9. Moving Data Blocks is Like Checking In Luggage
  - 10. As Row-Based Tables Get Bigger, the Page Splits
  - 11. Data Pages are Processed One at a Time Per Unit
  - 12. Creating a Table that is a Heap
  - 13. Heap Page
  - 14. Creating a Table that has a Clustered Index
  - 15. Clustered Index Page
  - 16. The Row Offset Array is the Guidance System for Every Row

- 17. The Building of a B-Tree for a Clustered Index
- 18. When Do I Create a Non Clustered Index?
- 19. B-Tree for Non Clustered Index on a Clustered Table
- 20. Adding a Non Clustered Index To A
- 21. B-Tree for Non Clustered Index on a Heap Table
- 5. Physical Database Design
  - 1. The Four Stages of Modeling for Greenplum- Check out #4
  - 2. The Logical Model
  - 3. First, Second and Third Normal Form
  - 4. The Employee\_Table and Department\_Table can be Joined
  - 5. The Employee\_Table and Department\_Table Join SQL
  - 6. The Extended Logical Model Template
  - 7. User Access is of Great Importance
  - 8. User Access in Layman's Terms
  - 9. User Access for Joins in Layman's Terms
  - 10. The Nexus Shows Users the Table's Distribution Key
  - 11. Data Demographics Tell Us if the Column is Worthy
  - 12. Data Demographics
  - 13. Typical Rows Per Value Query For Greenplum Systems
  - 14. SQL to Get the Average Rows Per Value for a Column (Mean)
  - 15. Data Demographics Change Rating
  - 16. Factors When Choosing Greenplum Indexes
  - 17. Distribution Key Data Demographics Candidate Guidelines
  - 18. Distribution key Access Considerations
  - 19. Choose the Distribution Key and Secondary Indexes
  - 20. Our Index Picks
- 6. Denormalization
  - 1. Denormalization
  - 2. Derived Data
  - 3. Repeating Groups
  - 4. Pre-Joining Tables
  - 5. Storing Summary Data with a Trigger
  - 6. Summary Tables or Data Marts the Old Way
  - 7. Horizontal Partitioning
  - 8. Vertical Partitioning the Old Way
  - 9. Columnar Tables Are the New Vertical Partitioning
- 7. Nexus for Greenplum
  - 1. Nexus is Available on the Cloud
  - 2. Nexus Queries Every Major System
  - 3. Setup of Nexus is as Easy as Pie
  - 4. Setup of Nexus is a Easy as 1, 2, 3
  - 5. Nexus Data Visualization
  - 6. Nexus Data Visualization Shows What Tables Can Be Joined
  - 7. Nexus is Doing a Five-Table Join
  - 8. Nexus Generates the SQL Automatically
  - 9. Nexus Delivers the Report
  - 10. Cross-System Joins From Teradata, Oracle and SQL Server

- 11. The Tabs of the Super Join Builder
- 12. The 9 Tabs of the Super Join Builder Objects Tab 1
- 13. Selecting Columns in the Objects Tab
- 14. The 9 Tabs of the Super Join Builder
- 15. Using the WHERE Tab For Additional WHERE or AND
- 16. Analytics Tab
- 17. Nexus Data Movement
- 18. Moving a Single Table To a Different System
- 19. The Single Table Data Movement Screen
- 20. Moving an Entire Database To a Different System
- 21. The Database Mover Screen
- 22. The Database Mover Options Tab
- 23. Converting DDL Table Structures
- 24. Compare and Synchronize
- 25. Compare Two Different Databases From Different Systems
- 26. Comparisons Down to the Column Level
- 27. The Results Tab
- 28. View Differences
- 29. Synchronizing Differences In the Results Tab
- 30. Synchronizing Differences In the Results Tab
- 31. Hound Dog Compression
- 8. The Basics of SQL
  - 1. Introduction
  - 2. SELECT \* (All Columns) in a Table
  - 3. Fully Qualifying a Database, Schema and Table
  - 4. SELECT Specific Columns in a Table
  - 5. Commas in the Front or Back?
  - 6. Place your Commas in front for better Debugging Capabilities
  - 7. Sort the Data with the ORDER BY Keyword
  - 8. ORDER BY Defaults to Ascending
  - 9. Use the Name or the Number in your ORDER BY Statement
  - 10. Two Examples of ORDER BY using Different Techniques
  - 11. Changing the ORDER BY to Descending Order
  - 12. NULL Values sort First in Ascending Mode (Default)
  - 13. NULL Values sort Last in Descending Mode (DESC)
  - 14. Major Sort vs. Minor Sorts
  - 15. Multiple Sort Keys using Names vs. Numbers
  - 16. Sorts are Alphabetical, NOT Logical
  - 17. Using A CASE Statement to Sort Logically
  - 18. How to ALIAS a Column Name
  - 19. A Missing Comma can by Mistake become an Alias
  - 20. Comments using Double Dashes are Single Line Comments
  - 21. Comments for Multi-Lines
  - 22. Comments for Multi-Lines As Double Dashes Per Line
  - 23. A Great Technique for Comments to Look for SQL Errors
- 9. The WHERE Clause
  - 1. The WHERE Clause limits Returning Rows

- 2. Double Quoted Aliases are for Reserved Words and Spaces
- 3. Character Data needs Single Quotes in the WHERE Clause
- 4. Character Data needs Single Quotes, but Numbers Don't
- 5. Comparisons against a Null Value
- 6. NULL means UNKNOWN DATA so Equal (=) won't Work
- 7. Use IS NULL or IS NOT NULL when dealing with NULLs
- 8. NULL is UNKNOWN DATA so NOT Equal won't Work
- 9. Use IS NULL or IS NOT NULL when dealing with NULLs
- 10. Using Greater Than or Equal To (>=)
- 11. AND in the WHERE Clause
- 12. Troubleshooting AND
- 13. OR in the WHERE Clause
- 14. Troubleshooting Or
- 15. Troubleshooting Character Data
- 16. Using Different Columns in an AND Statement
- 17. What is the Order of Precedence?
- 18. Using Parentheses to change the Order of Precedence
- 19. Using an IN List in place of OR
- 20. The IN List is an Excellent Technique
- 21. IN List vs. OR brings the same Results
- 22. The IN List Can Use Character Data
- 23. Using a NOT IN List
- 24. Null Values in a NOT IN List Bring Back No Rows
- 25. A Technique for Handling Nulls with a NOT IN List
- 26. BETWEEN is Inclusive
- 27. NOT BETWEEN is Also Inclusive
- 28. LIKE uses Wildcards Percent '%' and Underscore '\_'
- 29. LIKE command Underscore is Wildcard for one Character
- 30. ilike
- 31. LIKE Command Works Differently on Char Vs Varchar
- 32. Troubleshooting LIKE Command on Character Data
- 33. Introducing the TRIM Command
- 34. Introducing the RTRIM Command
- 35. Numbers are Right Justified and Character Data is Left
- 36. Answer What Data is Left Justified and What is Right?
- 37. An example of Data with Left and Right Justification
- 38. A Visual of CHARACTER Data vs. VARCHAR Data
- 39. Use the TRIM command to remove spaces on CHAR Data
- 40. Escape Character in the LIKE Command changes Wildcards
- 41. Escape Characters Turn off Wildcards in the LIKE Command
- 42. Introducing the RTRIM Command
- 43. An example of Data with Left and Right Justification
- 44. A Visual of CHARACTER Data vs. VARCHAR Data
- 45. RTRIM command Removes Trailing spaces on CHAR Data
- 46. Using Like with an AND Clause to Find Multiple Letters
- 47. Using Like with an OR Clause to Find Either Letters
- 10. Distinct vs. Group By

- 1. The Distinct Command
- 2. Distinct vs. GROUP BY
- 11. Aggregation
  - 1. The 3 Rules of Aggregation
  - 2. There are Five Aggregates
  - 3. Troubleshooting Aggregates
  - 4. GROUP BY when Aggregates and Normal Columns Mix
  - 5. GROUP BY delivers one row per Group
  - 6. GROUP BY Dept\_No or GROUP BY 1 the same thing
  - 7. Limiting Rows and Improving Performance with WHERE
  - 8. WHERE Clause in Aggregation limits unneeded Calculations
  - 9. Keyword HAVING tests Aggregates after they are Totaled
  - 10. Aggregates Return Null on Empty Tables
  - 11. Keyword HAVING is like an Extra WHERE Clause for Totals
  - 12. Keyword HAVING tests Aggregates after they are Totaled
  - 13. Getting the Average Values Per Column
  - 14. Average Values Per Column For all Columns in a Table
  - 15. Three types of Advanced Grouping
  - 16. Group By Grouping Sets
  - 17. Group By Rollup
  - 18. GROUP BY
- 12. Join Functions
  - 1. Redistribution
  - 2. Big Table Small Table Join Strategy
  - 3. Duplication of the Smaller Table across All-Distributions
  - 4. If the Join Condition is the Distribution Key no Movement
  - 5. Matching Rows That Are On The Same Node Naturally
  - 6. Strategy 1 of 4 The Merge Join
  - 7. Strategy 2 of 4 The Hash Join
  - 8. Strategy 3 of 4 The Nested Join
  - 9. Strategy 4 of 4 The Product Join
  - 10. A Two-Table Join Using Traditional Syntax
  - 11. A two-table join using Non-ANSI Syntax with Table Alias
  - 12. You Can Fully Qualify All Columns
  - 13. A two-table join using ANSI Syntax
  - 14. Both Queries have the same Results and Performance
  - **15. LEFT OUTER JOIN**
  - 16. LEFT OUTER JOIN Results
  - 17. RIGHT OUTER JOIN
  - 18. RIGHT OUTER JOIN Example and Results
  - 19. FULL OUTER JOIN
  - 20. FULL OUTER JOIN Results
  - 21. Which Tables are the Left and which Tables are Right?
  - 22. INNER JOIN with Additional AND Clause
  - 23. ANSI INNER JOIN with Additional AND Clause
  - 24. ANSI INNER JOIN with Additional WHERE Clause
  - 25. OUTER JOIN with Additional WHERE Clause

- 26. OUTER JOIN with Additional AND Clause
- 27. OUTER JOIN with Additional AND Clause Results
- 28. Evaluation Order for Outer Queries
- 29. The DREADED Product Join
- 30. The DREADED Product Join Results
- 31. The Horrifying Cartesian Product Join
- 32. The ANSI Cartesian Join will ERROR
- 33. Answer Do these Joins Return the Same Answer Set?
- 34. The CROSS JOIN
- 35. The CROSS JOIN Answer Set
- 36. The SelfJoin
- 37. The SelfJoin with ANSI Syntax
- 38. The Nexus Query Chameleon Writes the SQL for Users
- 13. Date Function
  - 1. Current\_Date
  - 2. Current\_Date, Current\_Time, and Current\_Timestamp
  - 3. Current\_Time vs. LocalTime With Precision
  - 4. Local\_Time and Local\_Timestamp With Precision
  - 5. Now() and Timeofday() Functions
  - 6. Adding A Week to a Date
  - 7. Add or Subtract Days from a date
  - 8. Formatting Dates and Dollar Amounts
  - 9. The EXTRACT Command
  - 10. EXTRACT from DATES and TIME
  - 11. EXTRACT Command on the Century
  - 12. EXTRACT Command for the Decade, DOW and DOY
  - 13. EXTRACT Microseconds, Milliseconds and Millennium
  - 14. EXTRACT of the Month on Aggregate Queries
  - 15. Date\_part Command
  - 16. Date\_Trunc Command With Time
  - 17. Date\_Trunc Command With Dates
  - 18. The AGE Command
  - 19. AGE Challenge
  - 20. AGE Challenge Results
  - 21. Epoch
  - 22. Using Intervals
  - 23. More Interval Examples
  - 24. Interval Arithmetic Results
  - 25. A Complex Time Interval example using CAST
  - 26. The OVERLAPS Command
  - 27. An OVERLAPS example that Returns No Rows
  - 28. The OVERLAPS Command using TIME
  - 29. Using Both CAST and CONVERT in Literal Values
  - 30. A Better Technique for YEAR, MONTH, and DAY Functions
- 14. Conversions and Formatting
  - 1. Postgres Conversion Functions
  - 2. Postgres Conversion Function Templates

- 3. Postgres Conversion Function Templates Continued
- 4. To\_Char command Examples
- 5. Formatting A Date with To\_Char
- 6. Formatting A Date With To\_Char Continued
- 7. To\_Number
- 8. To\_Number Examples
- 9. To\_Date
- 10. To\_Timestamp
- 15. Sub-query Functions
  - 1. An IN List is much like a Subquery
  - 2. An IN List Never has Duplicates Just like a Subquery
  - 3. An IN List Ignores Duplicates
  - 4. The Subquery
  - 5. The Three Steps of How a Basic Subquery Works
  - 6. These are Equivalent Queries
  - 7. The Final Answer Set from the Subquery
  - 8. Should you use a Subquery of a Join?
  - 9. The Basics of a Correlated Subquery
  - 10. The Top Query always runs first in a Correlated Subquery
  - 11. Correlated Subquery Example vs. a Join with a Derived Table
  - 12. How to handle a NOT IN with PotentialNULL Values
  - 13. IN is equivalent to =ANY
  - 14. Using a Correlated Exists
  - 15. How a Correlated Exists matches up
  - 16. The Correlated NOT Exists
  - 17. The Correlated NOT Exists Answer Set
- 16. OLAP Functions
  - 1. CSUM
  - 2. The ANSI CSUM Getting a Sequential Number
  - 3. Troubleshooting The ANSI OLAP on a GROUP BY
  - 4. Reset with a PARTITION BY Statement
  - 5. PARTITION BY only Resets a Single OLAP not ALL of them
  - 6. Moving SUM
  - 7. ANSI Moving Window is Current Row and Preceding n Rows
  - 8. How ANSI Moving SUM Handles the Sort
  - 9. Moving SUM every 3-rows Vs a Continuous Average
  - 10. Partition By Resets an ANSI OLAP
  - 11. Both the Greenplum Moving Average and ANSI Version
  - 12. Moving Average
  - 13. The Moving Window is Current Row and Preceding
  - 14. How Moving Average Handles the Sort
  - 15. Moving Average every 3-rows Vs a Continuous Average
  - 16. Partition By Resets an ANSI OLAP
  - 17. Moving Difference using ANSI Syntax with Partition By
  - 18. RANK Defaults to Ascending Order
  - 19. Getting RANK to Sort in DESC Order
  - 20. RANK() OVER and PARTITION BY

- 21. RANK and DENSE RANK
- 22. PERCENT\_RANK() OVER
- 23. COUNT OVER for a Sequential Number
- 24. Troubleshooting COUNT OVER
- 25. The MAX OVER Command
- 26. MAX OVERwith PARTITION BY Reset
- 27. Troubleshooting MAX OVER
- 28. The MIN OVER Command
- 29. Troubleshooting MIN OVER
- 30. Finding a Value of a Column in the Next Row with MIN
- 31. The Row\_Number Command
- 32. Using a Derived Table and Row\_Number
- 33. Ordered Analytics OVER
- 34. CURRENT ROW AND UNBOUNDED FOLLOWING
- 35. Different Windowing Options
- 36. The CSUM For Each Product\_Id and the Next Start Date
- 37. How Ntile Works
- 38. Ntile
- 39. Ntile Continued
- 40. Ntile Percentile
- 41. Another Ntile example
- 42. Using Tertiles (Partitions of Four)
- 43. NTILE
- 44. NTILE Using a Value of 10
- 45. NTILE With a Partition
- 46. Using FIRST\_VALUE
- 47. FIRST\_VALUE
- 48. FIRST\_VALUE After Sorting by the Highest Value
- 49. FIRST\_VALUE with Partitioning
- 50. Using LAST\_VALUE
- 51. LAST\_VALUE
- 52. Using LEAD
- 53. Using LEAD With and Offset of 2
- 54. LEAD
- 55. LEAD With Partitioning
- 56. Using LAG
- 57. Using LAG With an Offset of 2
- 58. LAG
- 59. LAG with Partitioning
- 60. CUME\_DIST
- 61. CUME\_DIST With a Partition
- 62. SUM(SUM(n))
- 17. Temporary Tables
  - 1. There are Two Types of Temporary Tables
  - 2. CREATING A Derived Table
  - 3. Naming the Derived Table
  - 4. Aliasing the Column Names in The Derived Table

- 5. Multiple Ways to Alias the Columns in a Derived Table
- 6. CREATING A Derived Table using the WITH Command
- 7. The Same Derived Query shown Three Different Ways
- 8. Most Derived Tables Are Used To Join To Other Tables
- 9. The Three Components of a Derived Table
- 10. Visualize This Derived Table
- 11. A Derived Table and CAST Statements
- 12. A Derived example Using The WITH Syntax
- 13. Clever Tricks on Aliasing Columns in a Derived Table
- 14. An example of Two Derived Tables in a Single Query
- 15. MULTIPLE Derived Tables using the WITH Command
- 16. Three Steps to Creating a Temporary Table
- 17. Three Versions of Creating a Temporary Table
- 18. ON COMMIT PRESERVE ROWS is the Greenplum Default
- **19. ON COMMIT DELETE ROWS**
- 20. How to Use the ON COMMIT DELETE ROWS Option
- 21. ON COMMIT DROP
- 22. How to Use the ON COMMIT DROP Option
- 23. Create Table AS
- 24. Create Table LIKE
- 25. Creating a Clustered Index on a Temporary Table
- 18. Substrings and Positioning Functions
  - 1. The CHARACTERS Command Counts Characters
  - 2. The CHARACTERS Command and Char(20) Data
  - 3. CHARACTER\_LENGTH and OCTET\_LENGTH
  - 4. The TRIM Command trims both Leading and Trailing Spaces
  - 5. Trim Combined with the CHARACTERS Command
  - 6. How to TRIM only the Trailing Spaces
  - 7. A Visual of the TRIM Command Using Concatenation
  - 8. Trim and Trailing is Case Sensitive
  - 9. How to TRIM Trailing Letters
  - 10. The SUBSTRING Command
  - 11. SUBSTRING and SUBSTR are equal, but use different syntax
  - 12. How SUBSTRING Works with NO ENDING POSITION
  - 13. Using SUBSTRING to move Backwards
  - 14. How SUBSTRING Works with a Starting Position of -1
  - 15. How SUBSTRING Works with an Ending Position of 0
  - 16. An example using SUBSTRING, TRIM and CHAR Together
  - 17. The POSITION Command finds a Letters Position
  - 18. Concatenation
  - 19. Concatenation and SUBSTRING
  - 20. Four Concatenations Together
  - 21. Troubleshooting Concatenation
- 19. Interrogating the Data
  - 1. The NULLIF Command
  - 2. The COALESCE Command Fill In the Answers
  - 3. The COALESCE Answer Set

- 4. COALESCE is Equivalent to This CASE Statement
- 5. The COALESCE Command
- 6. The COALESCE Answer Set
- 7. The Basics of CAST (Convert and Store)
- 8. Some Great CAST (Convert and Store) Examples
- 9. Some Great CAST (Convert and Store) Examples
- 10. A Rounding Example
- 11. Some Great CAST (Convert And STore) example
- 12. Using an ELSE in the Case Statement
- 13. Using an ELSE as a Safety Net
- 14. Rules For a Valued Case Statement
- 15. Rules for a Searched Case Statement
- 16. Valued Case Vs. A Searched Case
- 17. The CASE Challenge
- 18. The CASE Challenge Answer
- 19. Combining Searched Case and Valued Case
- 20. A Trick for getting a Horizontal Case
- 21. Nested Case
- 20. Set Operators Functions
  - 1. Rules of Set Operators
  - 2. Rules of Set Operators
  - 3. INTERSECT Explained Logically
  - 4. INTERSECT Explained Logically
  - 5. UNION Explained Logically
  - 6. UNION Explained Logically
  - 7. UNION ALL Explained Logically
  - 8. UNION ALL Explained Logically
  - 9. EXCEPT Explained Logically
  - 10. EXCEPT Explained Logically
  - 11. An Equal Amount of Columns in both SELECT List
  - 12. Columns in the SELECT list should be from the same Domain
  - 13. The Top Query handles all Aliases
  - 14. The Bottom Query does the ORDER BY (a Number)
  - 15. Great Trick: Place your Set Operator in a Derived Table
  - 16. UNION Vs UNION ALL
  - 17. Using UNION ALL and Literals
  - 18. A Great example of how EXCEPT works
  - 19. USING Multiple SET Operators in a Single Request
  - 20. Changing the Order of Precedence with Parentheses
  - 21. Using UNION ALL for speed in Merging Data Sets
- 21. View Functions
  - 1. The Fundamentals of Views
  - 2. Creating a Simple View to Restrict Sensitive Columns
  - 3. Creating a Simple View to Restrict Rows
  - 4. Basic Rules for Views
  - 5. Exception to the ORDER BY Rule inside a View
  - 6. Views sometimes CREATED for Formatting

- 7. Creating a View to Join Tables Together
- 8. Another Way to Alias Columns in a View CREATE
- 9. The Standard Way Most Aliasing is Done
- 10. What Happens When Both Aliasing Options Are Present
- 11. Resolving Aliasing Problems in a View CREATE
- 12. Answer to Resolving Aliasing Problems in a View CREATE
- 13. Aggregates on View Aggregates
- 14. Altering A Table
- 15. Altering A Table After a View has been Created
- 16. A View that Errors After An ALTER
- 22. Table Create and Data Types
  - 1. Greenplum Has Only Two Distribution Policies
  - 2. Creating a Table With A Single Column Distribution Key
  - 3. The Default Table Storage is a Heap
  - 4. Creating a Table With a Multi-Column Distribution Key
  - 5. Creating a Table With Random Distribution
  - 6. Creating a Table With No Distribution Key
  - 7. Guidelines for Partitioning a Table
  - 8. Creating a Partitioned Table Using a Range
  - 9. A Visual of One Year of Data with Range Partitioning
  - 10. Creating a Partitioned Table Using a Range Per Day
  - 11. A Visual of One Year of Data with Range Per Day
  - 12. Creating a Partitioned Table Using a List
  - 13. Creating a Multi-Level Partitioned Table
  - 14. Changing a Table to a Partitioned Table
  - 15. Not Null Constraints
  - 16. Unique Constraints
  - 17. Primary Key Constraints
  - 18. Check Constraints
  - 19. Append Only Tables
  - 20. Storage is Either Row, Column, or a Combination of Both
  - 21. Column-Orientated Tables
  - 22. CREATE INDEX Syntax
  - 23. CREATE INDEX Syntax
  - 24. Create Table LIKE
  - 25. Greenplum Data Types
- 23. Data Manipulation Language (DML)
  - 1. INSERT Syntax # 1
  - 2. INSERT example with Syntax 1
  - 3. INSERT Syntax # 2
  - 4. INSERT example with Syntax 2
  - 5. INSERT example with Syntax 3
  - 6. INSERT/SELECT Command
  - 7. INSERT/SELECT example using All Columns (\*)
  - 8. INSERT/SELECT example with Less Columns
  - 9. Two UPDATE Examples
  - 10. Subquery UPDATE Command Syntax example of Subquery UPDATE Command

- 11. Join UPDATE Command Syntax example of an UPDATE Join Command
- 12. Fast UPDATE
- 13. The DELETE Command Basic Syntax
- 14. DELETE and TRUNCATE Examples
- 15. To DELETE or to TRUNCATE
- 16. Subquery and Join DELETE Command Syntax
- 17. Example of Subquery DELETE Command
- 24. ANALYZE and VACUUM
  - 1. ANALYZE
  - 2. ANALYZE Options
  - 3. What Columns Should You Analyze?
  - 4. Why Analyze?
  - 5. VACUUM
  - 6. VACUUM Options
- 25. Greenplum Explain
  - 1. How to See an EXPLAIN Plan
  - 2. The Eight Rules to Reading an EXPLAIN Plan
  - 3. Interpreting Keywords in an EXPLAIN Plan
  - 4. Interpreting an EXPLAIN Plan
  - 5. A Single Segment Retrieve The Fastest Query
  - 6. EXPLAIN With an ORDER BY Statement
  - 7. EXPLAIN ANALYZE
  - 8. EXPLAIN With a Range Query on a Table Partitioned By Day
  - 9. EXPLAIN That Uses a B-Tree Index Scan
  - 10. EXPLAIN That Uses a Bitmap Scan
  - 11. EXPLAIN With a Simple Subquery
  - 12. EXPLAIN With a Columnar Query
  - 13. EXPLAIN With a Clustered Index
  - 14. The Most Important Concept for Joins is the Distribution Key
  - 15. EXPLAIN With Join that has to Move Data
  - 16. EXPLAIN With Join that has to Move Data
  - 17. Changing the Join Query Changes the EXPLAIN Plan
  - 18. Analyzing the Tables Structures For a 3-Table Join
  - 19. An EXPLAIN For a 3-Table Join
  - 20. Explain of a Derived Table vs. a Correlated Subquery
  - 21. Explain of The Correlated Subquery
  - 22. Explain of The Derived Table
- 26. Statistical Aggregate Functions
  - 1. The Stats Table
  - 2. The STDDEV\_POP Function
  - 3. A STDDEV\_POP Example
  - 4. The STDDEV\_SAMP Function
  - 5. A STDDEV\_SAMP Example
  - 6. The VAR\_POP Function
  - 7. A VAR\_POP Example
  - 8. The VAR\_SAMP Function
  - 9. A VAR\_SAMP Example

- The VARIANCE Function
  A VARIANCE Example
  The CORR Function
- 13. A CORR Example
- 14. A REGR\_SYY Example
- 15. Using GROUP BY

**Class Materials** 

Each student will receive a comprehensive set of materials, including course notes and all the class examples.