Course duration

- 2 days

Course Benefits

- Learn how to create custom themes and templates.
- Learn how to add motion paths.
- Learn to work with animations and states.
- Learn to add sliders, dials, forced navigation, random quizzes, and video controls.

Course Outline

1. Themes and Templates
   1. Themes
   2. Theme Properties
   3. Storyline Templates
   4. Layouts
   5. Content areas
   6. Variables
   7. Animations
   8. Navigation
2. Advanced Animations/Motion Paths
   1. Adding Slide Objects
   2. Applying Multiple Motion Paths to an Object
   3. Triggers
   4. Creating and Editing a Motion Path
   5. Limiting Motion Path Activation
   6. Adding an Object Intersects Event
3. Gamification
   1. Adding Game Elements
   2. Creating an Interactive Game
4. Video Control and Sliders
   1. Inserting Videos from YouTube, Vimeo, or Other Video Services
   2. Controling the Playback of a Video Including How to Add Cue Points
   3. Adding and Controllinng Both Sliders and Dials
5. Advanced Quizzing
   1. Editing Question Properties to Enhance a Drag-and-Drop Questions
   2. Learn about Remediation Allowing Learners to Access Relevevant Information
   3. Creating a Random Quiz with Question Banks
   4. Adding Additional Question Banks
6. Accessibility and Reporting

1. Use Storyline to Create Accessible eLearning Lessons
2. Making Images Accessible and Control Visibility
3. Setting a Tab Order
4. Editing a Slide's Tab Order
5. Creating Closed Captioning Using Triggers, States, Variables, and Layers
6. Creating Content to Report Results to a Learning Management System
7. Setting Up Reporting Options

Class Materials

Each student will receive a comprehensive set of materials, including course notes and all the class examples.

Class Prerequisites

Experience in the following *is required* for this Instructional Design class:

- Introductory-level skills using Articulate Storyline.

Prerequisite Courses

Courses that can help you meet these prerequisites:

- [Introduction to Articulate Storyline Training](#)