Course duration

3 days

Course Benefits

- Download and install Maven
- Build a project
- Work with Maven's directory structure, plugins, repositories, and more
- Understand the Project Object Model (POM)
- Build a complete web application using Maven
- Build and activate profiles
- Use Maven from Eclipse via the m2eclipse plugin
- Install and configure Jenkins in a servlet container
- Create Jenkins builds
- Configure and use Apache Ant and Apache Maven with Jenkins
- Use Jenkins to generate Java coding standards reports, code coverage reports, and change notices
- Use Jenkins to automatically deploy software into a testing environment.
- Configure Maven and Jenkins to deploy the generated artifacts to Artifactory

Course Outline

- 1. Introduction to Continuous Integration, Continuous Depoloyment and Jenkins-CI
 - 1. Agile Development
 - 2. Agile Development (cont'd)
 - 3. What is Continuous Integration
 - 4. What is Continuous Integration (cont'd)
 - 5. What is Continous Integration (cont'd)
 - 6. Typical Setup for Continuous Integration
 - 7. Continuous Deployment
 - 8. Continuous Deployment (cont'd)
 - 9. DevOps and Continuous Deployment
 - 10. Continuous Deployment Challenges
 - 11. Jenkins Continuous Integration
 - 12. Jenkins Features
 - 13. Running Jenkins
 - 14. Summary
- 2. Introduction to Apache Maven
 - 1. Build Tools for Java
 - 2. Build Tools for Java (cont'd)
 - 3. History of Build Tools

- 4. Traditional Scripting
- 5. 'make'
- 6. Problems with Make
- 7. Manual Build with JavaC
- 8. ANT
- 9. Pros and Cons of Ant
- 10. Apache Maven
- 11. Goals of Maven
- 12. What is Apache Maven?
- 13. What is Apache Maven (cont'd)
- 14. Why Use Apache Maven?
- 15. The Maven EcoSystem
- 16. Consistent Easy-to-Understand Project Layout
- 17. Convention Over Configuration
- 18. Maven is Different
- 19. Maven Projects have a Standardized Build
- 20. Effect of Convention Over Configuration
- 21. Importance of Plugins
- 22. A Key Point on Maven!
- 23. Summary Key Features of Maven
- 3. Installing and Running Apache Maven
 - 1. Downloading Maven
 - 2. Installing Maven
 - 3. Run From Command Line
 - 4. Running Inside an IDE
 - 5. Settings.xml
 - 6. Local Repository
 - 7. Summary
- 4. Installing and Running Jenkins
 - 1. Downloading and Installing Jenkins
 - 2. Running Jenkins as a Stand-Alone Application
 - 3. Running Jenkins as a Stand-Alone Application (cont'd)
 - 4. Running Jenkins on an Application Server
 - 5. The Jenkins Home Folder
 - 6. Installing Jenkins as a Windows Service
 - 7. Initial Configuration
 - 8. Configuration Wizard
 - 9. Configuration Wizard (cont'd)
 - 10. Configuring Tools
 - 11. Configuring Tools Best Practices
 - 12. Summary
- 5. Job Types in Jenkins
 - 1. Introduction
 - 2. Different types of Jenkins Items
 - 3. Different types of Jenkins Items (cont'd)
 - 4. Configuring Source Code Management(SCM)
 - 5. Working with Subversion

- 6. Working with Subversion (cont'd)
- 7. Working with Git
- 8. Storing Credentials
- 9. Storing Credentials (cont'd)
- 10. Build Triggers
- 11. Schedule Build Jobs
- 12. Polling the SCM
- 13. Maven Build Steps
- 14. Summary
- 6. Getting Started With Maven
 - 1. Terminology and Basic Concepts
 - 2. Artifacts
 - 3. Lifecycle
 - 4. Default Lifecycle
 - 5. Plugins
 - 6. Running Maven the Story So Far
 - 7. Running Maven from an IDE
 - 8. Common Goals
 - 9. pom.xml
 - 10. Example
 - 11. Example (cont'd)
 - 12. Artifact Coordinates
 - 13. Standard Layout for Sources
 - 14. Summary
- 7. A Web Application in Maven
 - 1. A More Complex Project
 - 2. Putting it Together With Maven
 - 3. Packaging the Target Artifact
 - 4. The Source Tree
 - 5. Dependencies
 - 6. Transitive Dependencies
 - 7. Dependency Scope
 - 8. Working With Servers
 - 9. Declaring and Configuring Plugins
 - 10. Running the Plugin
 - 11. Binding a Plugin Goal to the Lifecycle
 - 12. Archetypes
 - 13. Summary
- 8. Commonly Used Plugins
 - 1. Maven Plugins
 - 2. Declaring and Configuring Plugins
 - 3. Running the Plugin
 - 4. Binding a Plugin Goal to the Lifecycle
 - 5. Maven Surefire Test Plugin
 - 6. Failsafe Plugin
 - 7. Site Plugin
 - 8. JavaDoc Plugin

- 9. PMD Plugin
- 10. Code Coverage Cobertura
- 11. Summary
- 9. Multi-Module Builds
 - 1. Introduction
 - 2. The Reactor
 - 3. Reactor Sorting
 - 4. Multi-Module Build by Example
 - 5. Summary
- 10. POM Projects
 - 1. Project Object Model (POM)
 - 2. The overall POM structure
 - 3. Storing POM
 - 4. Summary
- 11. Writing Plugins (Maven)
 - 1. What is Maven Plugin
 - 2. Example of Using a Plugin
 - 3. Create a Custom Plugin
 - 4. Create a Custom Plugin (cont.)
 - 5. Plugin Management
 - 6. Summary
- 12. Creating Archetypes
 - 1. Introduction to Maven Archetypes
 - 2. Introduction to Maven Archetypes (cont.)
 - 3. Using Interactive Mode to generate Goal
 - 4. Common Maven Archetypes
 - 5. Summary
- 13. Repository Management
 - 1. Maven's Approach to Artifacts
 - 2. Publishing Artifacts
 - 3. Summary of Maven's Artifact Handling
 - 4. Repository
 - 5. Repository Manager
 - 6. Proxy Remote Repositories
 - 7. Types of Artifacts
 - 8. Release Artifacts
 - 9. Snapshot Artifacts
 - 10. Reasons to Use a Repository Manager
 - 11. Repository Coordinates
 - 12. Addressing Resources in a Repository
 - 13. Summary
- 14. Release Management
 - 1. What is release Management?
 - 2. Release Management with Nexus
 - 3. Release Management with Maven
 - 4. Summary
- 15. Jenkins Plugin

- 1. Introduction
- 2. Jenkins Plugins SCM
- 3. Jenkins Plugins Build and Test
- 4. Jenkins Plugins Analyzers
- 5. Jenkins for Teams
- 6. Installing Jenkins Plugins
- 7. Summary

16. Securing Jenkins

- 1. Jenkins Security Overview
- 2. Jenkins Security
- 3. Authentication
- 4. Authorization
- 5. Confidentiality
- 6. Activating Security
- 7. Configure Authentication
- 8. Using Jenkins's Internal User Database
- 9. Creating Users
- 10. Authorization
- 11. Matrix-Based Security
- 12. Note Create the Administrative User
- 13. Project-based Matrix Authorization
- 14. Project-Based Authentication
- 15. Conclusion

17. Distributed Builds with Jenkins

- 1. Distributed Builds Overview
- 2. Distributed Builds How?
- 3. Slave Machines
- 4. Configure Jenkins Master
- 5. Configure Projects
- 6. Conclusion

18. Continuous Deployment and the Jenkins Pipeline

- 1. Continuous Deployment
- 2. Continuous Deployment (cont'd)
- 3. DevOps and Continuous Deployment
- 4. Continuous Deployment Challenges
- 5. Continuous Deployment with Jenkins
- 6. The Pipeline Plugin
- 7. The Pipeline Plugin (cont'd)
- 8. Defining a Pipeline
- 9. A Pipeline Example
- 10. Pipeline Example (cont'd)
- 11. Parallel Execution
- 12. Creating a Pipeline
- 13. Invoking the Pipeline
- 14. Interacting with the Pipeline
- 15. Conclusion
- 19. Best Practices for Jenkins

- 1. Best Practices Secure Jenkins
- 2. Best Practices Backups
- 3. Best Practices Reproducible Builds
- 4. Best Practices Testing and Reports
- 5. Best Practices Large Systems
- 6. Best Practices Distributed Jenkins
- 7. Best Practices Summary

Class Materials

Each student will receive a comprehensive set of materials, including course notes and all the class examples.

Class Prerequisites

Experience in the following is required for this Jenkins class:

• Familiarity with Java development practices.